



Community consultation for the creation of the GC2018 Queen's Baton

Gold Coast 2018

RECONCILIATION ACTION PLAN

From 4 to 15 April 2018, the Commonwealth Games will be held on the Gold Coast with events also taking place in Brisbane, Cairns and Townsville.

The Gold Coast 2018 Commonwealth Games (GC2018) is the first event of its kind to have a Reconciliation Action Plan (RAP). This is the result of a commitment from Games Partners to deliver legacy outcomes for Aboriginal and Torres Strait Islander peoples and has been led by the Queensland Government through the Office of the Commonwealth Games and the Gold Coast 2018 Commonwealth Games Corporation (GOLDOC).

The GC2018 RAP will leave a lasting and meaningful legacy through: employment and training; procurement; showcasing Aboriginal and Torres Strait Islander arts and cultures; building a culturally capable workforce and providing authentic Aboriginal and Torres Strait Islander cultural experiences for GC2018 and beyond.

The development of the GC2018 RAP has been an inclusive process with consultation occurring with members of the Yugambah Language Group and Aboriginal and Torres Strait Islander communities across Queensland.

The establishment and on-going guidance from the Yugambah Elders Advisory Group and Indigenous Working Group has been integral in supporting the identification and realisation of many GC2018 RAP activities to date.

The GC2018 RAP provides a guiding framework for other Commonwealth Games host nations to show leadership towards reconciliation with their First Peoples.

Vision

Energy

Unity

Legacy



Sub- licensee Aboriginal Artist Leeton Lee at the GC2018 RAP Launch.



Yugambah Elders Ted Williams and Patricia O'Connor at the Queen's Baton Relay Launch held at Buckingham Palace, London.



Borobi at Dreamworld with Corroboree Staff, Al Mucci and artist Chern'ee Sutton.

THE GC2018 RAP DESIGN

The journey begins with a vision, a vision for a reconciled Australia, where we gain strength in the knowledge and respect we share with one another. Learning from the truth of our past we look to the future with excitement and energy for all it can bring. Strong in culture and purpose, our energy sustains us on the journey where united as a nation we take small steps together, leaving behind a legacy for all that follow of a reconciled and vibrant future.

Lead artist and designer on the GC2018 RAP artwork Jenna Lee is a proud Larrikia woman from Brisbane-based Indigenous creative agency Gilimbaa. Jenna Lee's artistic practice is strongly influenced by her heritage as she takes inspiration from traditional artwork styles, drawing on the rich artistic practices of her Larrikia ancestors.



OUR AMBITIONS

RAPs are built on three pillars; Opportunities, Relationships and Respect.

Opportunities

GC2018 provides the opportunity to create genuine participation through employment and procurement opportunities for Aboriginal and Torres Strait Islander peoples and businesses. Opportunities relating to GC2018 extend across Games Partners in areas such as employment, procurement, sports participation, education, language and cultural awareness.

Relationships

Building lasting, meaningful relationships with Aboriginal and Torres Strait Islander peoples and sharing their cultures and experiences is integral to the successful delivery of GC2018. As the largest major event the nation will experience in a decade, GC2018 will aim for tangible success through building, growing and valuing stronger relationships with Aboriginal and Torres Strait Islander peoples and community.

Respect

GC2018 provides the opportunity for a major sporting event to showcase leadership towards reconciliation in Australia by working towards the elimination of disparities between Aboriginal and Torres Strait Islander peoples and other Australians.

FIND OUT MORE

The GC2018 RAP is available for download by visiting: www.gc2018.com/rap

For further information please contact:

Gold Coast 2018 Commonwealth Games Corporation
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